

GoToMeeting

How to Design a Superior Meeting Experience

June 5, 2013

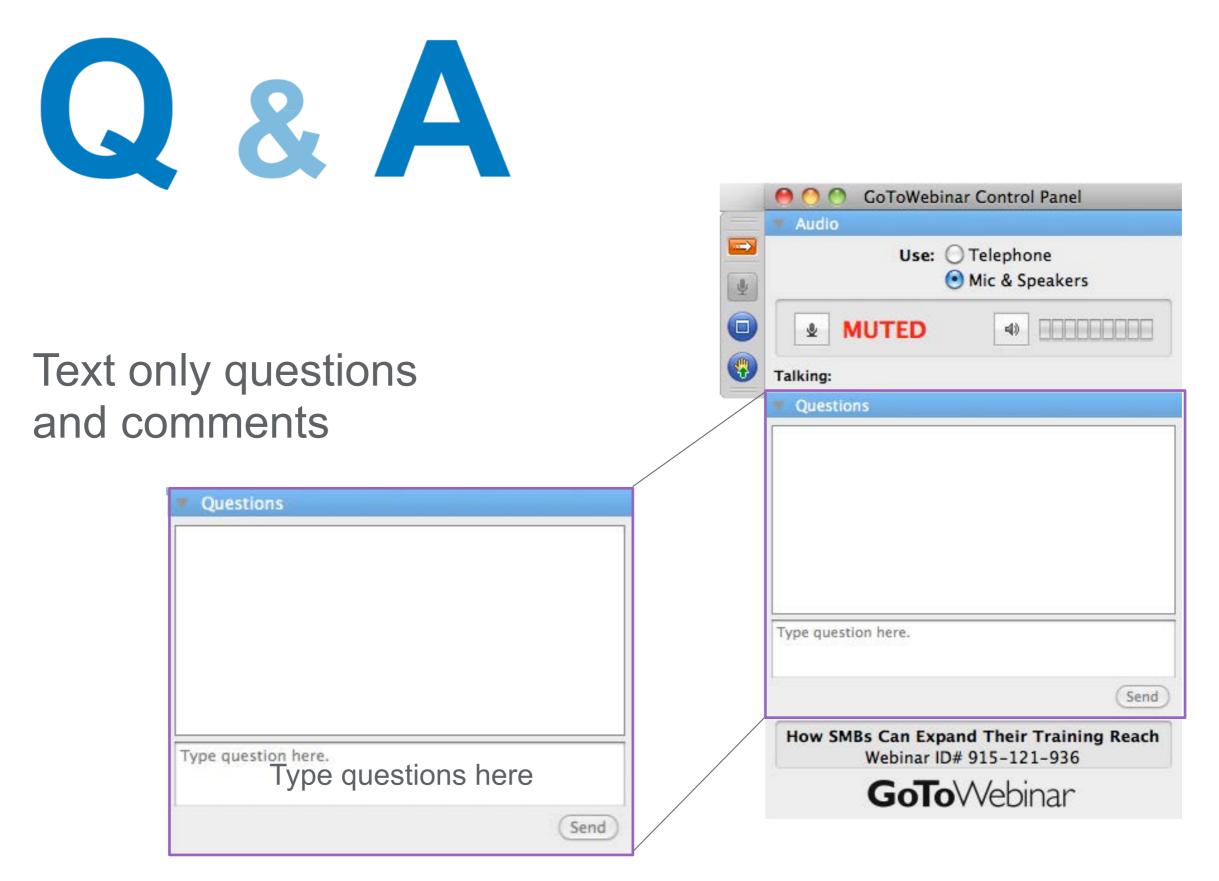
Daniel W. Rasmus

Moderator

James Hilliard Hilly Productions



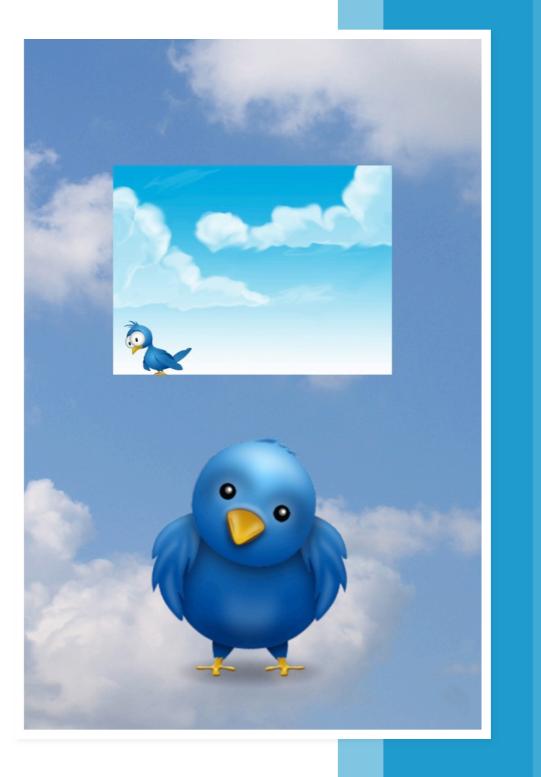




GoTo Meeting

Follow Us

#DesignBetterMeetings @DanielWRasmus @hillyprods @GoToMeeting





Presenter

Daniel W. Rasmus Author and Strategist





How to Design a Superior Meeting

Daniel W. Rasmus

twitter

@DanielWRasmus

sponsored by:

GoToMeeting by citrIX[®]

Daniel W. Rasmus

Analyst

Management by Design

Applying Design Principles to the Work Experience

Management by Design Applying Design Principles to the Work Experience

DANIEL W. RASMUS

http://danielwrasmus.com/management-by-design/

Management by Design

DANIEL W. RASMU

kindle edition

Balance

Variety and Emphasis

Equitability simplicity Forgiveness Proportion

(Strategic Measures)

@ Policy and Practice @ Technology @ Space

Perceptibility (Tactical Measures) when?

Who? What? where? Why? How?

Copyright 2010-2013 by Daniel W. Rasmus

Here's the agenda. I just threw something together

Meetings by Design

Why We Hold Meetings

1

D

Ì

D

To see people To show them cool charts To make the organizer feel important To provide a place to point with a stick or highlight things with a laser pointer To feed people (and eat) donuts, and To impress colleagues with insight and erudition

Balance

· Team • Task · Process · Directed Output · Efficiency · Perception Change · Constraint Management

· Individual Learning Relationship Building · Emergent Outcomes Information 0 Dissemination · Freedom to Innovate

Variety & Emphasis Proportion

Project Status

Upcoming Reviews

Celebrate

success

The Week End

Process Feedback

Announcements

who's New

Birthdays!

speculation about the Reorg...

The Rat Hole

Copyright 2010-2013 by Daniel W. Rasmus

Variely & Emphasis

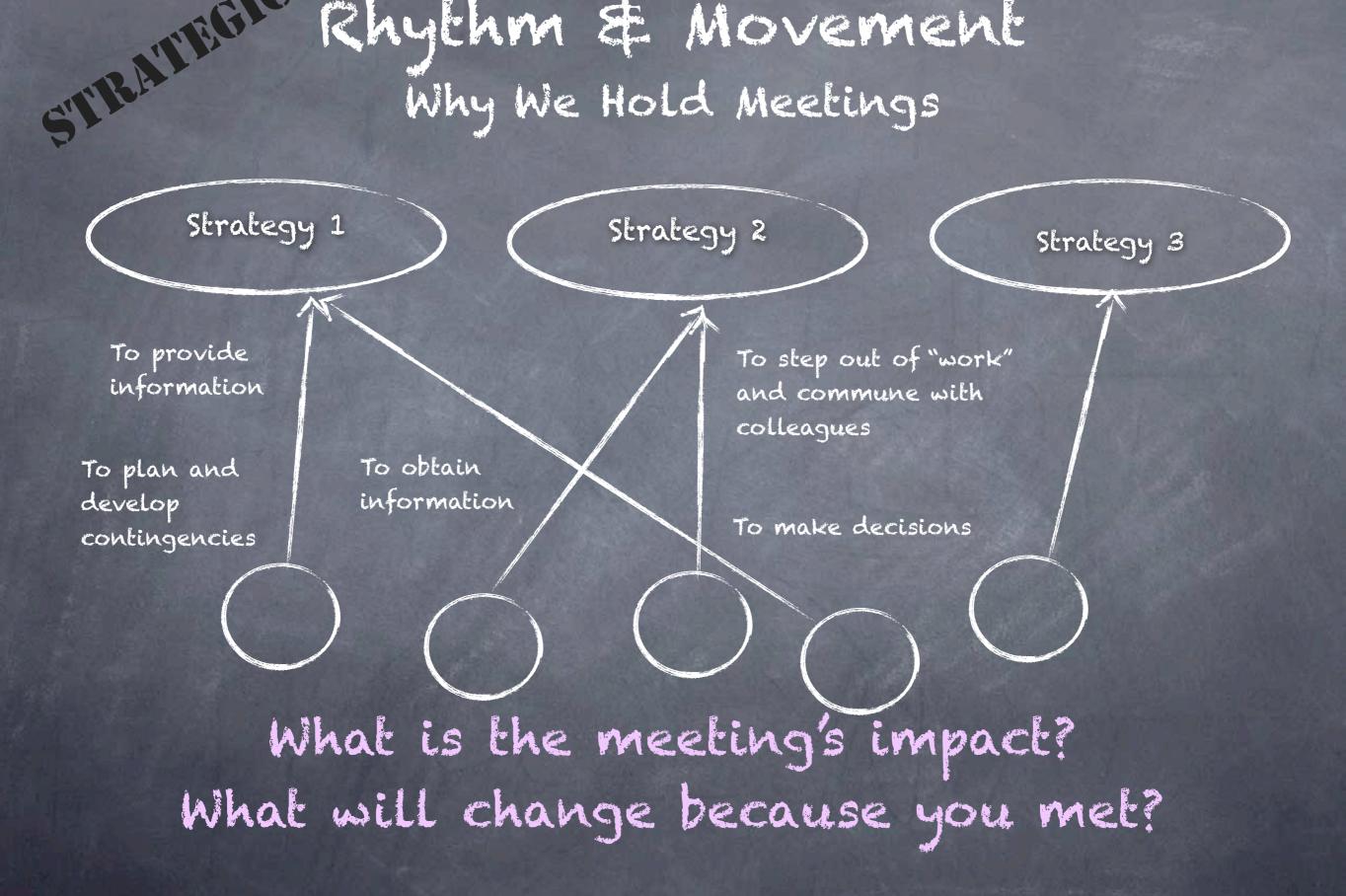
Special Topics

Organizing Through the Eye of the Altendee

- . Why would this person want to be here?
- What will this person learn that he or she can use?
- Is this person responsible for, even interested in, the decisions being made?
- Would this person be more effective somewhere other than in this meeting?



Rhythm & Movement Why We Hold Meetings



7 Tips for Designing a Great Agenda

- 1. Seek balance in agenda design to ensure that organization and attendee needs are met.
- 2. Ensure that all material is posted to the repository prior to the meeting.
- 3. Specify the location for the meeting, and various technologies that will be used (links to online meetings, dial-in numbers, etc. should all be included).
- 4. Provide links to supporting documents and references.
- 5. Reference all meeting protocols that people should observe, and all agreements made between team members prior to the meeting.
- 6. Ask for feedback on the first draft of the agenda to make sure nothing is missing.
- 7. Only invite the people necessary to fulfill the needs of the meeting.

Balance

Variety and Emphasis

Rhythm and Motion & G (Strategic Measures) & A

Perceptibility

@ Policy and Practice @ Technology @ Space

Who? What? Where? (Tactical Measures) when? Why? How?

Copyright 2010-2011 by Daniel W. Rasmus

Equitability

Forgiveness

simplicity

Proportion



FLEXIBILITY



- · EXPANDING AND CONTRACTING
- FROM TABLES TO OPEN SPACES
- · HALLWAYS AND STORAGE
- · EQUIPMENT

SIMPLICITY

CLUTTER
ENOUGH ROOM, BUT NOT TOO MUCH ROOM

EQUITABILITY

CHAIR AND TABLE HEIGHT AND WIDTH
ROOM TO MOVE



• SPILLS AND OTHER MESSES

• RETURNING THE ROOM TO THE WAY YOU FOUND IT, OR BETTER

Meeting Space

- Natural Light
- Exposure
- Heating & cooling
- Acoustics
- Floor covering
- The Display of Time

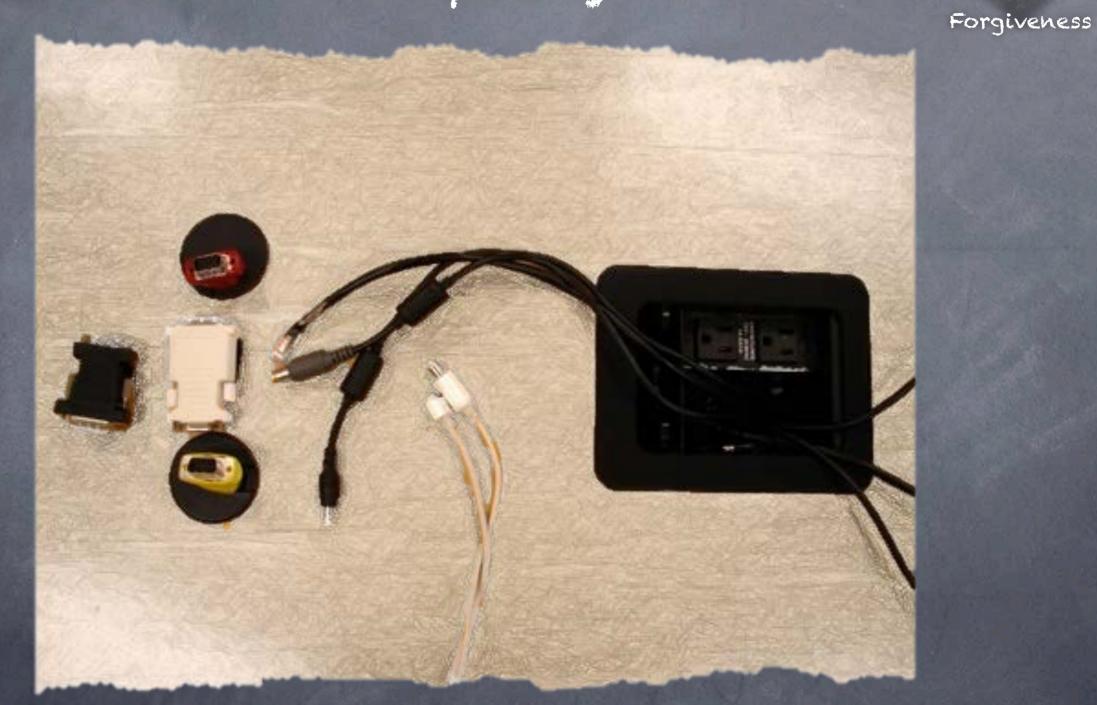
- Use of room Catering
- · Energy model
- · Structural impediments
 - Emergency Entry and exit and movement
- Light control

Equitability

Flexibility



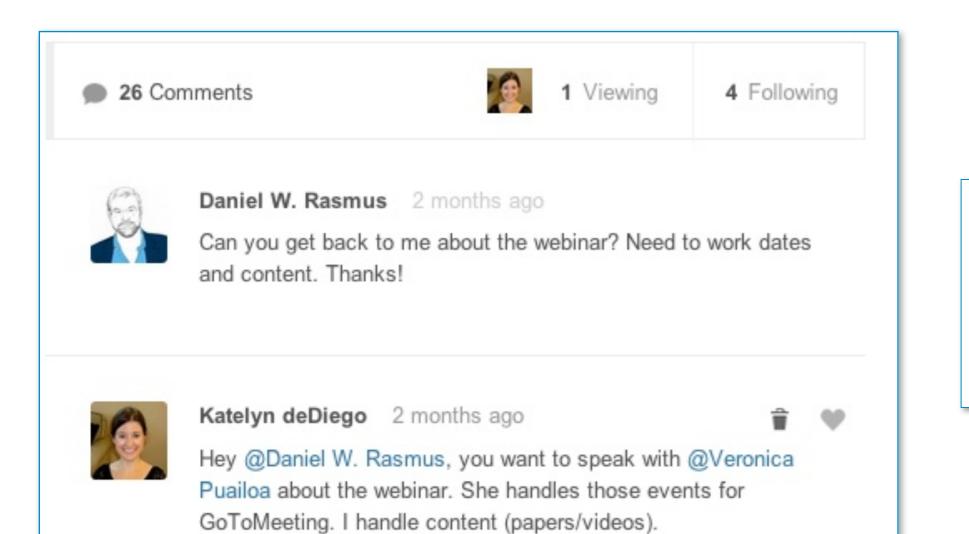
Technology simplicity?



Technology Simplicity?



GoToMeeting + Podio



My team uses GoToMeeting to meet face to face online. We use Podio to chat with each other and external partners and to keep

•

Collaboration, before, during and after the meeting

PODIO

 Internal and external collaboration from any device



GoToMeeting

•Face to face online meetings from anywhere

ShareFile

• Secure and large file sharing and syncing from any device





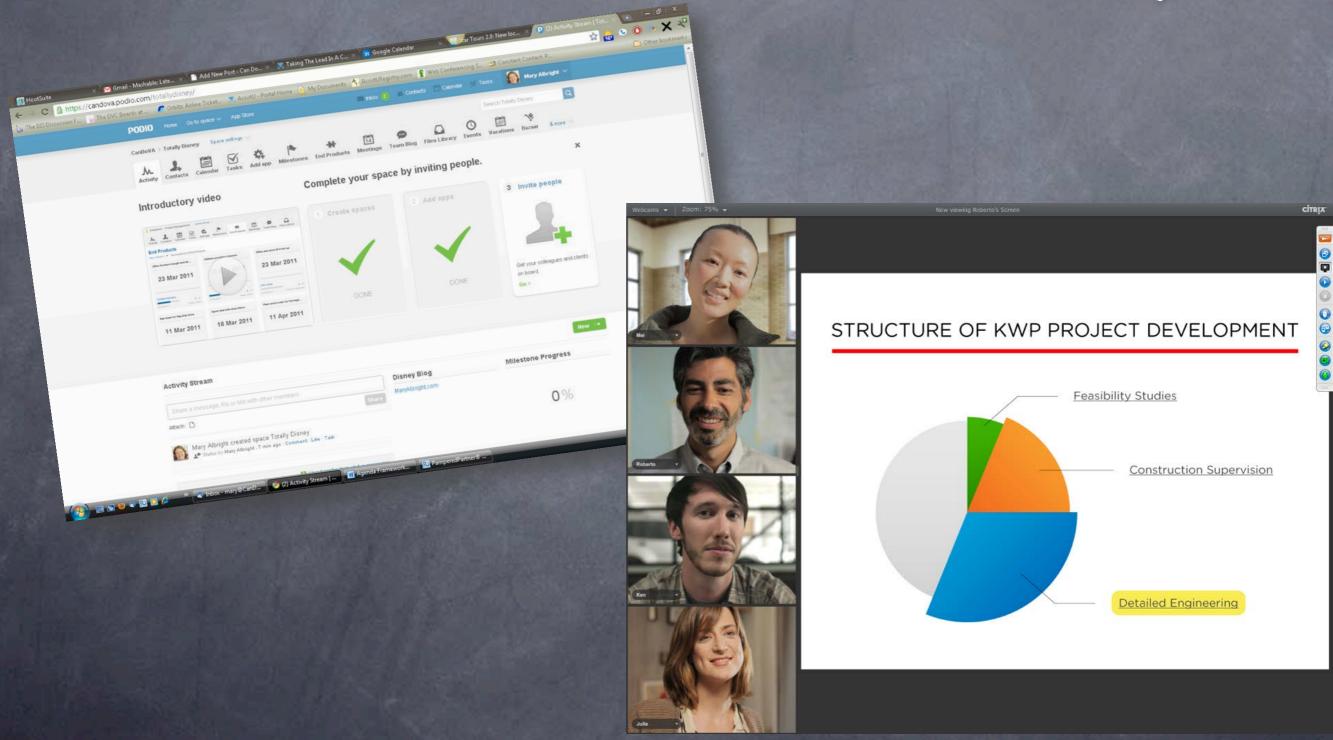
CITRIX[®]

Technology The Software Experience

simplicity

Forgiveness

Equitability



Technology Support

MEETING Planning

COMMUNICATIONS

INFORMATION SHARING • Brainstorming

· Voting

· Prioritizing

Categorizing

- Meeting Evaluation
 and Feedback
- · Workflow
- Sharing
 - ► Repository
 - Back Channel
 - ► Virtual Attendees

FACILITATION SUPPORT

Policy & Practice Flexibility

New People

New Leadership

New Practice

New Technology

Policy & Practice Equitability

Policy & Practice Forgiveness

LATENESS

BAD BEHAVIOR

ATTENDANCE

CO-CREATION

Copyright 2010-2013 by Daniel W. Rasmus

TACTICAL

Who?

What?

Where?

When?

Why?

How?

Reporting?

Perceptibility

Who is the team? Who are the stakeholders? Who can make decisions? Who is responsible for action items?

What are the mission and charter of the team? What are its short-term, Long-term goals? What action items come out of a meeting?

Where should we expect to meet? Where are our results expected to manifest themselves?

When are meetings scheduled to be held? When are we expected to complete our work? Over what period of time? What agreements are implicit when it comes to schedule?

Why is this team meeting to achieve these goals? How does this meeting fit into the organizational strategy? Why this team and not some other team? Is there another team with a complementary charter? Why not combine the teams?

How will this team work? What are our practices and methods?

How will the results of the meeting be reported to the attendees? To those who missed the meeting? To stakeholders? The larger organization? Where can I find the information? What Repository? What form does it take? How do I Read it?

Copyright 2010-2013 by Daniel W. Rasmus

Meeting Design Cycle

Manage the post-meeting experience

Design the meeting

Meet: Implement the design

Design a Great Post-Meeting Experience

- Engage attendees via enterprise social media so responses to questions and related comments are communicated in a transparent way.
- 2. Capture notes and action items back into the repository, preferably as links that can be referenced in ongoing discussions.
- 3. Deliver actions (decisions or questions) affecting other teams or functions promptly and accurately.
- 4. Provide links to relevant information referenced in the meeting and stored in other repositories.
- 5. Cycle back to the team before finalizing the next agenda.
- 6. Keep a running list of potential items that will add variety to the meeting.

See you all in the next meeting.

Management by Design









Daniel W. Rasmus James Hilliard

www.danielwrasmus.com @DanielWRasmus

Hilly Productions www.hillyproductions.com @hillyprods



How'd we do?

Fill out the survey that opens after you leave the webinar



Thank You!



GoTo Meeting by citrix Work better. Live better.